INSTRUCTION MANUAL

ATV QUAD POWER RACING™ 2

EVERYONE

E

CONTENT RATED BY ESRB

AKA Acclaim™

Acclaim®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

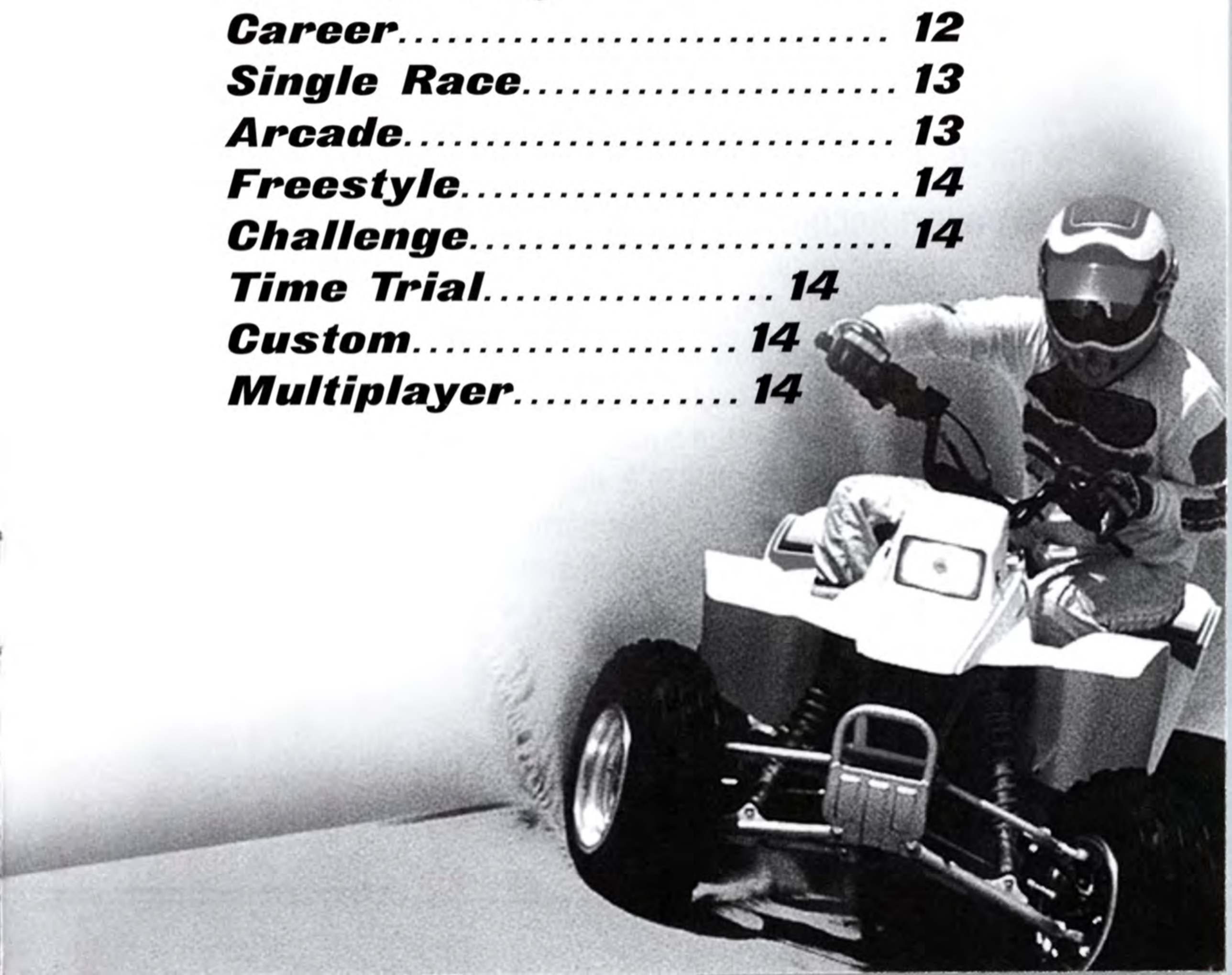
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

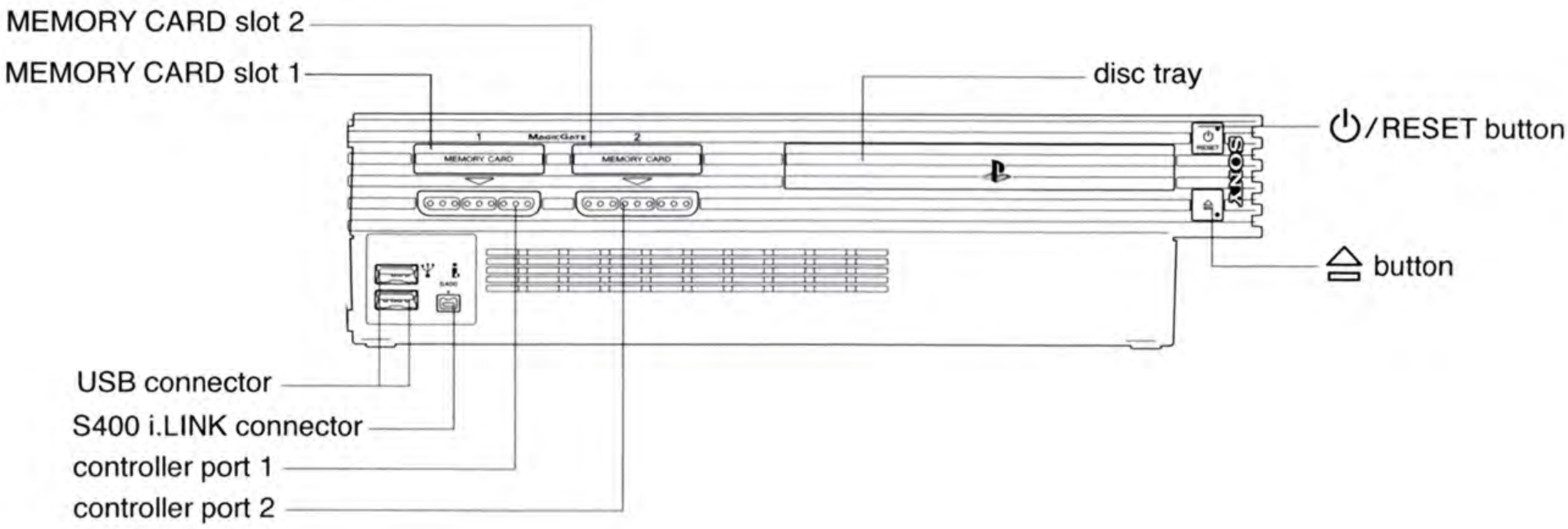
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CONTENTS

GETTING STARTED.....2
INTRODUCTION.....4
MAIN MENU.....4
Options.....5
ATV BASICS.....5
Default Controls.....5
Tricks.....6
Rider Profile.....8
Rider Select.....8
Bike Select.....9
Track Select.....9
Game Display.....10
Pause Menu.....11
GAME MODES.....12
ATV Academy.....12
Career.....12
Single Race.....13
Arcade.....13
Freestyle.....14
Challenge.....14
Time Trial.....14
Custom.....14
Multiplayer.....14



GETTING STARTED



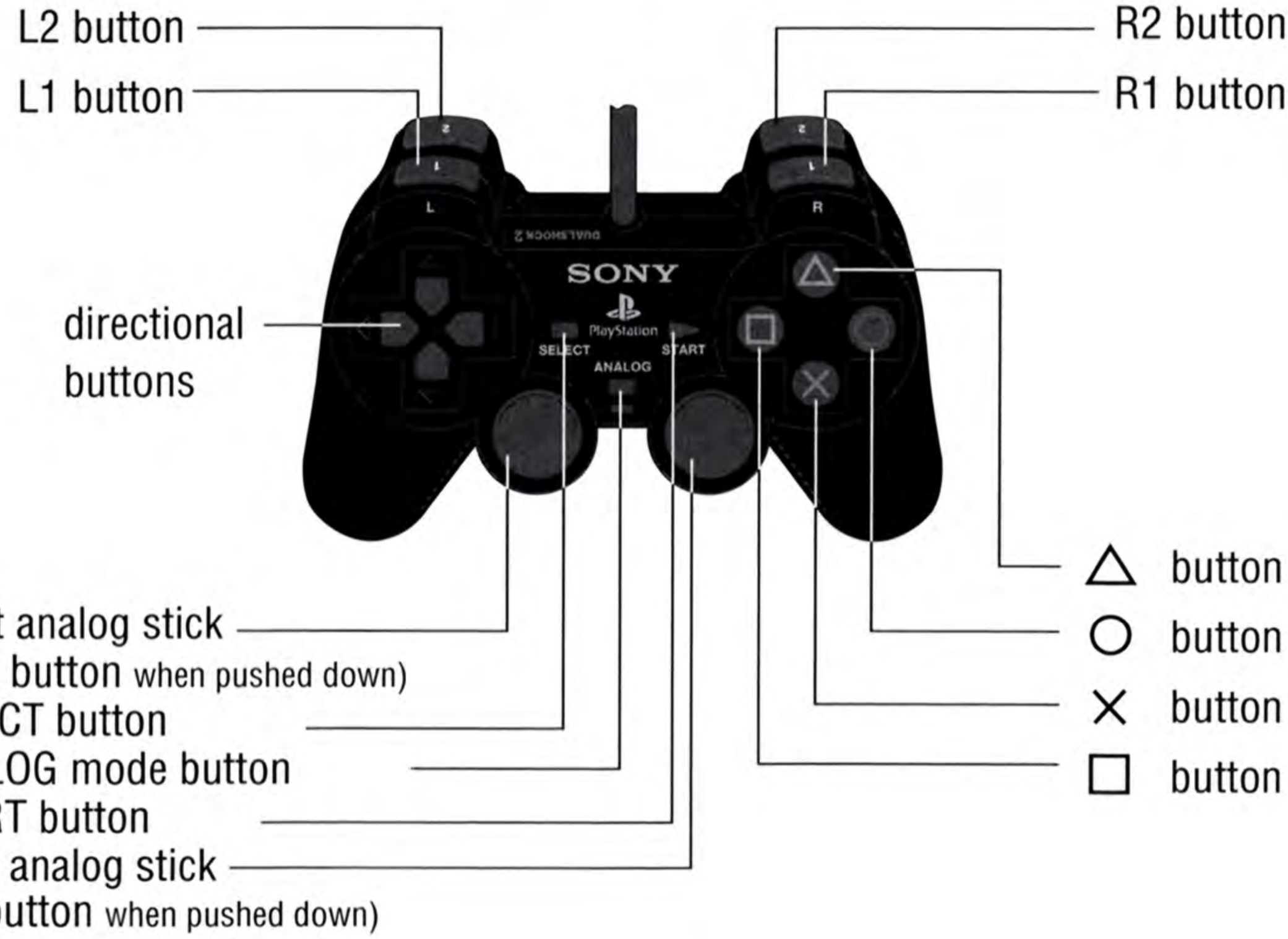
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the **MAIN POWER** switch (located on the back of the console) is turned on. Press the **RESET** button. When the power indicator lights up, press the open button and the disc tray will open. Place the **ATV: QUAD POWER RACING™ 2** disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB) (for PlayStation®2)

ATV: QUAD POWER RACING™ 2 only supports **MEMORY CARD** slot 1. To save game settings and progression, insert a **memory card (8MB) (for PlayStation®2)** into **MEMORY CARD** slot 1. **ATV: QUAD POWER RACING™ 2** features an AutoSave system, and the game will automatically save your game progression at certain points. Insertion or removal of the **memory card (8MB) (for PlayStation®2)** after switching the console on may cause data to be overwritten or lost. **ATV: QUAD POWER RACING™ 2** also supports manual save and load of game data from the Main Menu, and after performing a manual save / load, the game will again AutoSave your progression at the relevant points.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



ATV: QUAD POWER RACING™ 2 is a one to two player game that is played using the **DUALSHOCK®2** analog controller. Connect the controller to be used to controller port 1 of the PlayStation®2 computer entertainment system. In a two-player game connect controllers to controller ports 1 and 2.

INTRODUCTION

ATV: Quad Power Racing™ 2 puts you behind the wheels of some of the most powerful all terrain vehicles in the world and pushes you to the limit with insane death-defying stunts, exaggerated power slides and mind-blowing big air jumps. ATV: Quad Power Racing™ 2 features a wide range of all terrain vehicles and official pro riders offering a perfect blend between motorcross racing, freestyle and all the insane thrills and spills of extreme over the top action. If you think you need something extra to be a winner, you may find yourself resorting to dirty tricks like kicking or ramming your opponents. Whether you're racing across the many challenging terrains or pulling off mad stunts in the arena, the thrills and excitement are unbeatable. And if you're really skilled, you'll get to put together your own custom championship. So fuel up and get ready for a ride that's unreal.

MENU NAVIGATION

⊗ button	Confirm/select/advance
△ button	Cancel/go back
directional buttons/ left analog stick	Move highlight/toggle settings

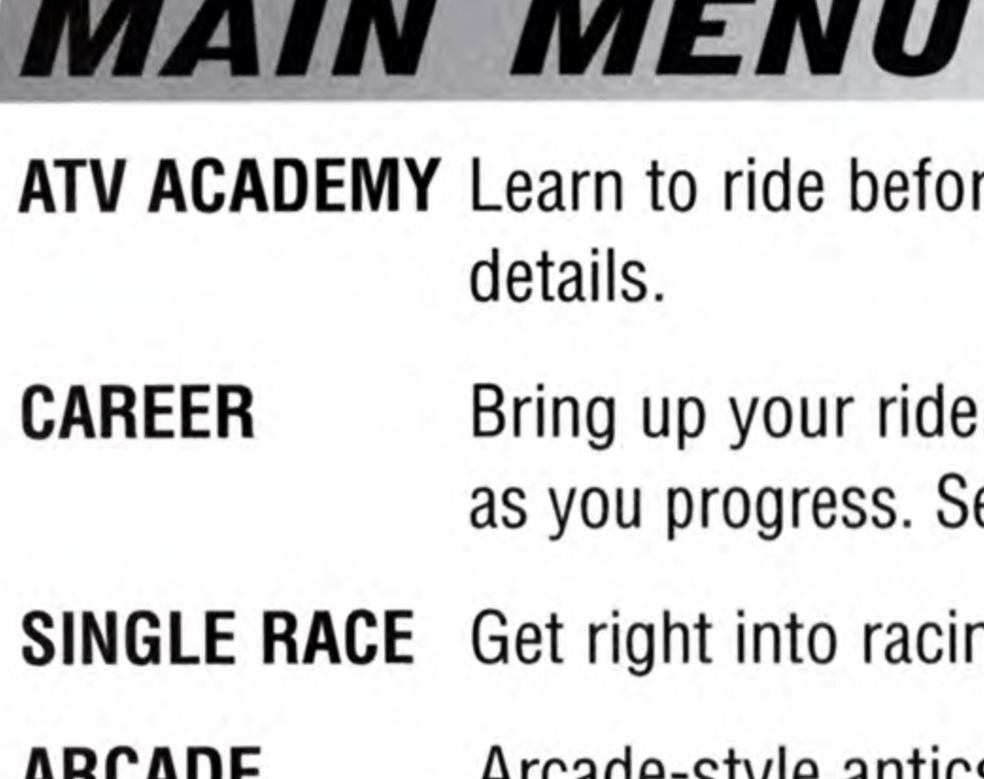
MAIN MENU

ATV ACADEMY Learn to ride before you take on the other modes. See page 12 for details.

CAREER Bring up your rider from Amateur to Master status, unlocking items as you progress. See page 12 for details.

SINGLE RACE Get right into racing. See page 13 for details.

ARCADE Arcade-style antics rule as you try to advance through progressively tougher race challenges. See page 13 for details.



FREESTYLE
Indoor mayhem reigns as you try to pull off your best tricks. See page 14 for details.

CHALLENGE
Take challenges from top riders to show your skills.

TIME TRIAL
You and your bike try to beat the best times. See page 14 for details.

CUSTOM Once you complete Career mode, you can set up your own custom championship season. See page 14 for details.

MULTIPLAYER Two players can compete in a variety of head-to-head competitions. See page 14 for details.

OPTIONS Set up the game to suit your style.

OPTIONS

Before selecting your game mode, you may wish to set these options:

AUDIO Adjust various music and sound effects levels, and access unlocked musical tracks on the Playlist.

CONTROLLER View controls and select from among three pre-set control configurations. You can also choose to turn the Vibration effect **ON** or **OFF**.

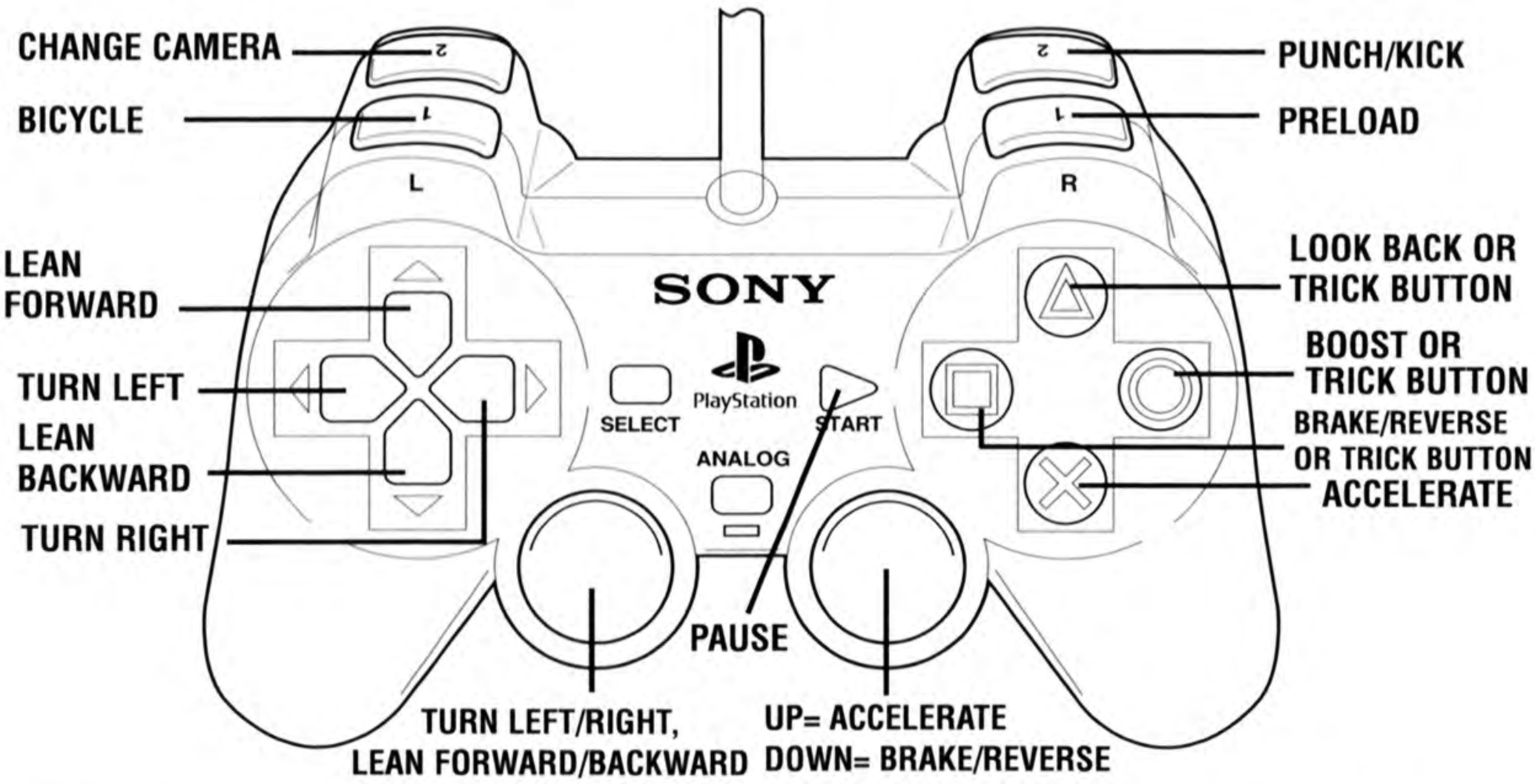
CAMERA Select a preferred camera view from the six available: follow near, follow far, follow very near, chase near, orbit and trackside.

PROFILES Save your settings and configurations to a current profile. You can view or create rider profiles, too.

CREDITS View the team behind ATV: Quad Power Racing™ 2.

ATV BASICS

Default Controls



NOTE: The speed of the movement depends on how far the analog stick is pushed.

TRICKS

There are plenty of stunning tricks you can pull off, once you've learned how in the ATV ACADEMY. Available tricks depend on your rider's skill level. As you progress, more tricks become available.

To view a rider's Trick Book, press the ◉ **button** on the Rider Select screen.

IMPORTANT HINT: To pull off a trick you need to be safely in the air and press the button(s) and direction SIMULTANEOUSLY, then RELEASE them so you can do another trick. If you are using the Left Analog stick then it is a flicking action.

These are the button combinations that correspond to the tricks.

Skill Level 1 ▣ button

Scissors: ⬆ + ▣ button = 1000 pts	**Split X**: ➡ + ▣ button = 1250 pts
Super-Man: ⬇ + ▣ button = 1500 pts	**Can Can**: ⬅ + ▣ button = 1750 pts

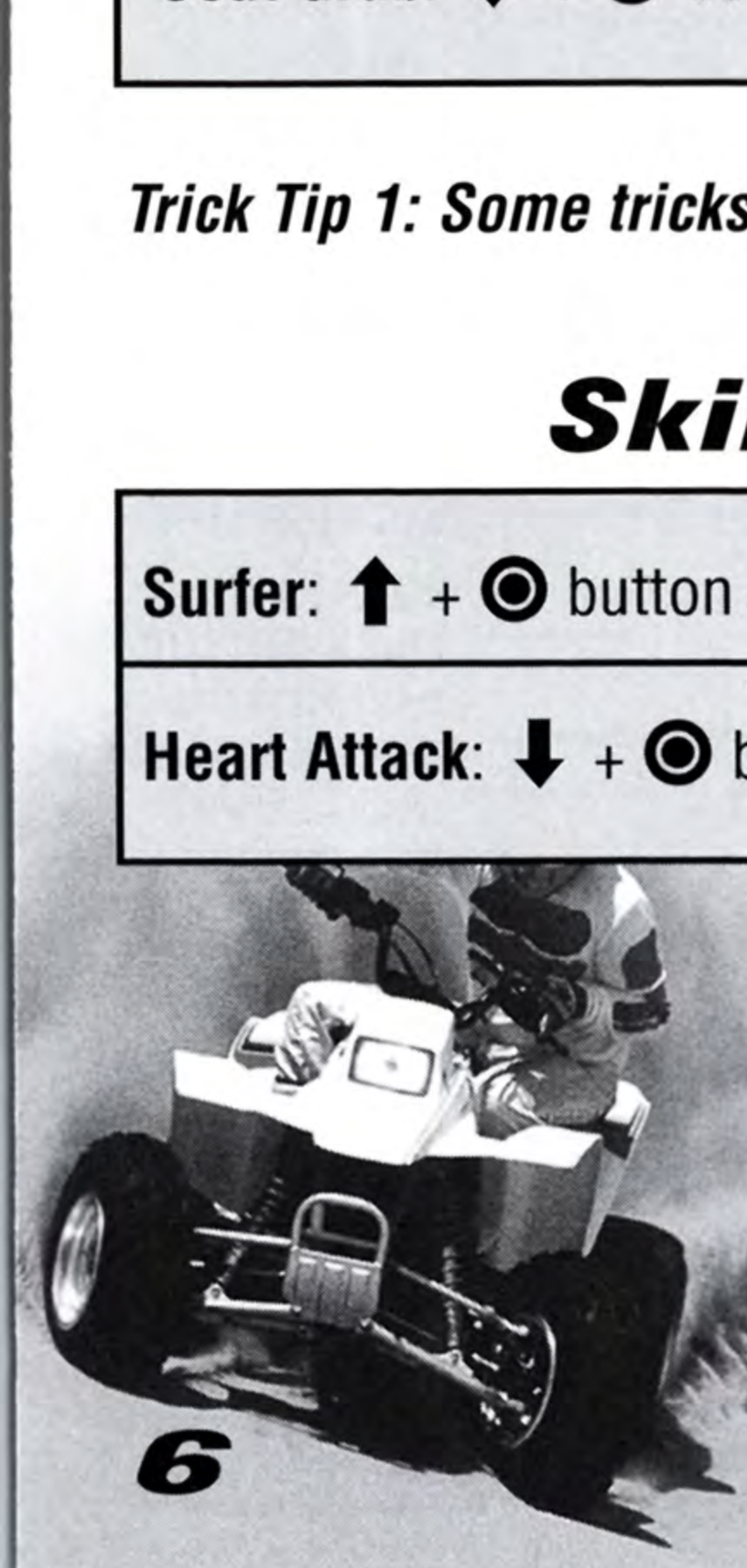
Skill Level 2 △ button

Barhop: ⬆ + △ button = 2250 pts	**Nac Nac**: ➡ + △ button = 2500 pts
Seat Grab: ⬇ + △ button = 2750 pts	**Saran Wrap**: ⬅ + △ button = 3000 pts

Trick Tip 1: Some tricks can be held for extra points.

Skill Level 3 ◉ button

Surfer: ⬆ + ◉ button = 4000 pts	**Rodeo**: ➡ + ◉ button = 4250 pts
Heart Attack: ⬇ + ◉ button = 4500 pts	**Clicker**: ⬅ + ◉ button = 4750 pts



Skill Level 4 R1 button

Yogi: ↑ + R1 button = 5000 pts	**Bike Spin**: → + R1 button = 5250 pts
Lazy Boy: ↓ + R1 button = 5500 pts	**Pendulum**: ← + R1 button = 5750 pts

Trick Tip 2: You'll earn a speed boost when you pull off a trick.

Skill Level 5 △ + ○ button

Cordova: ↑ + △ + ○ = 7000 pts	**Handstand Spin**: → + △ + ○ = 7250 pts
Cliff Hanger: ↓ + △ + ○ = 7500 pts	**Turn Around**: ← + △ + ○ = 7750 pts

Skill Level 6 □ + ✕ button

Scarecrow: ↑ + □ + ✕ = 8000 pts	**Break Spin**: → + □ + ✕ = 8250 pts
Reverse Spin: ↓ + □ + ✕ = 8500 pts	**Airwalk**: ← + □ + ✕ = 8750 pts

Skill Level 7 ○ + ✕ button

Surfer Flip: ↑ + ○ + ✕ = 10,000 pts	**Log Run**: → + ○ + ✕ = 10,250 pts
Handstand: ↓ + ○ + ✕ = 10,500 pts	**Pommel Horse**: ← + ○ + ✕ = 10,750 pts

Trick Tip 3: You can steal another player's boost by knocking them off their quad.

RIDER PROFILE

Your game progress is tracked through a rider profile. The first time you start the game (or if no profiles have been saved), you'll be asked to create a profile before you advance to the Main Menu. Once you have advanced, you can also access the profile feature from the Options menu. Choose one of the rider personalities, enter a name, then off you go. When you are done, highlight **OK** and press the ⊗ **button**.

RIDER SELECT

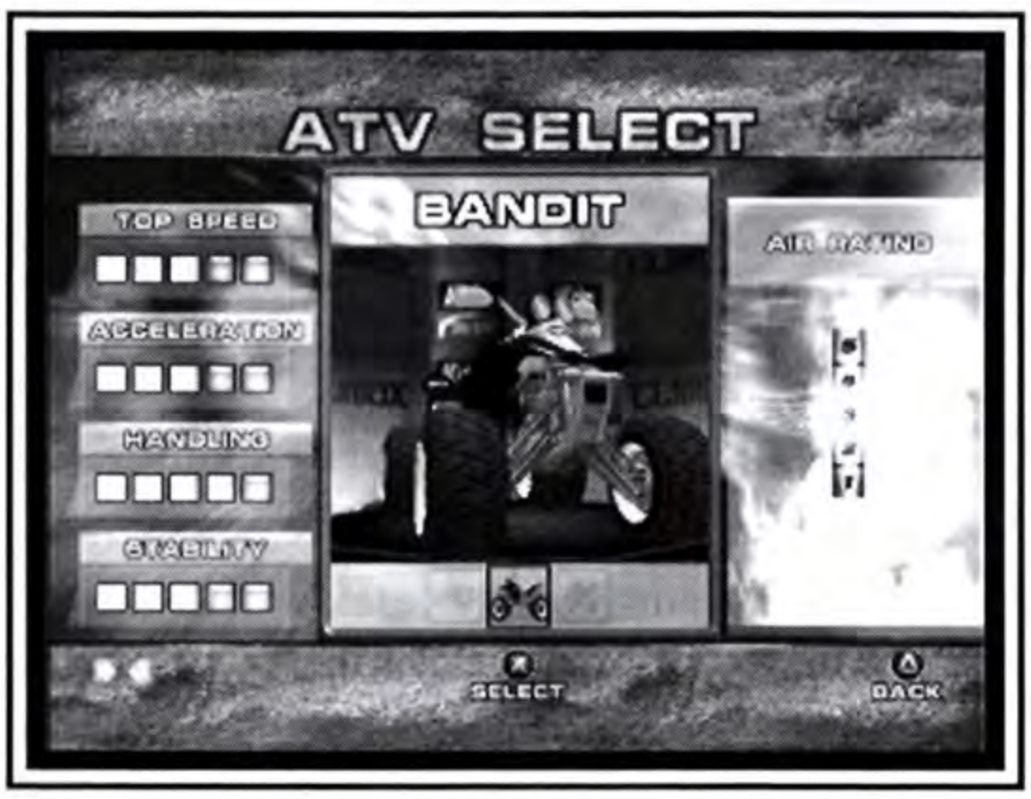
Before you get into action, you'll need to select your rider. You can select any of the available riders. Each rider is shown in the middle of the screen, with their name, stats, skill level and certificate displayed around them.

Riders are rated in several categories, including Ability, Technique, Aggression, Strength and Skill level. Riders begin as "Newbies" with a career status of Amateur. As a rider progresses, he can earn upgrades for their stats which will elevate them to the Professional and Superstar levels.

To select a rider, press ⬅ or ➡ on the **+ directional button** or **left analog stick** to cycle through to the desired rider, then press the ⊗ **button**. To view the Rider Bio for the currently highlighted rider, press the ▣ **button**. To view the Trick Book for that rider, press the ◉ **button**. This will list the currently available tricks and their controls.

BIKE SELECT

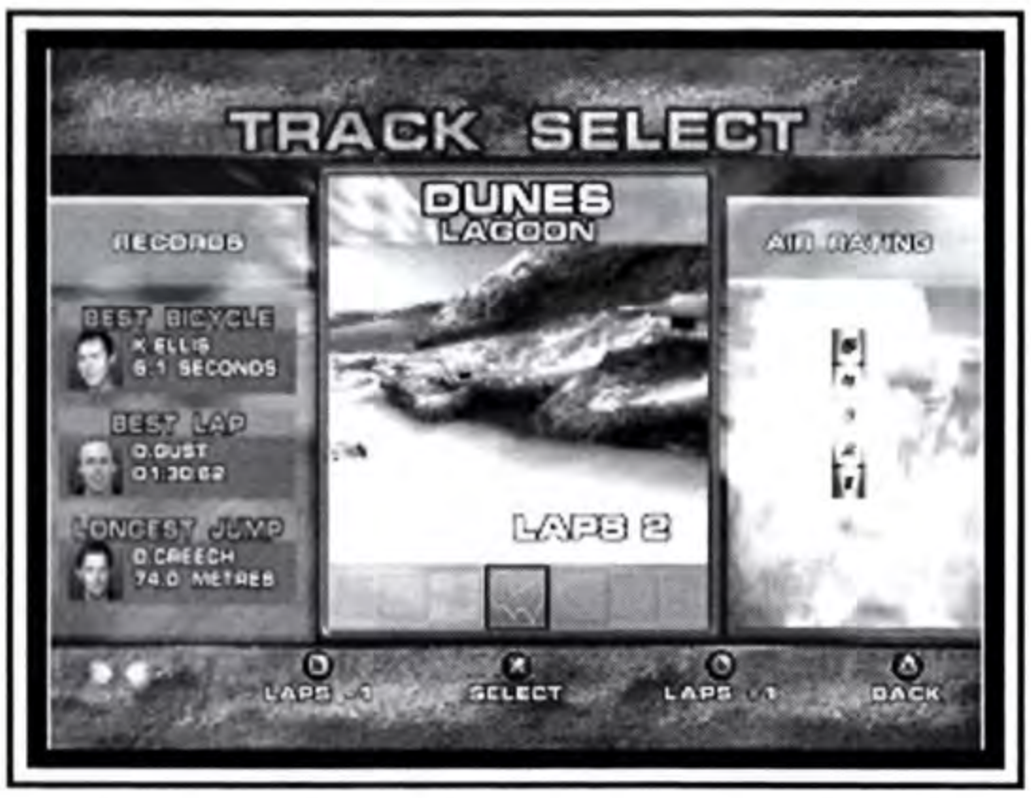
There are three bikes available when you start play, and more can be unlocked by either simply completing the two sections of the ATV Academy or earning Gold medals in Career mode.



Bike ratings appear beside the currently highlighted bike. Bikes are rated in these categories:

TOP SPEED **ACCELERATION**
HANDLING **STABILITY**
AIR RATING

TRACK SELECT

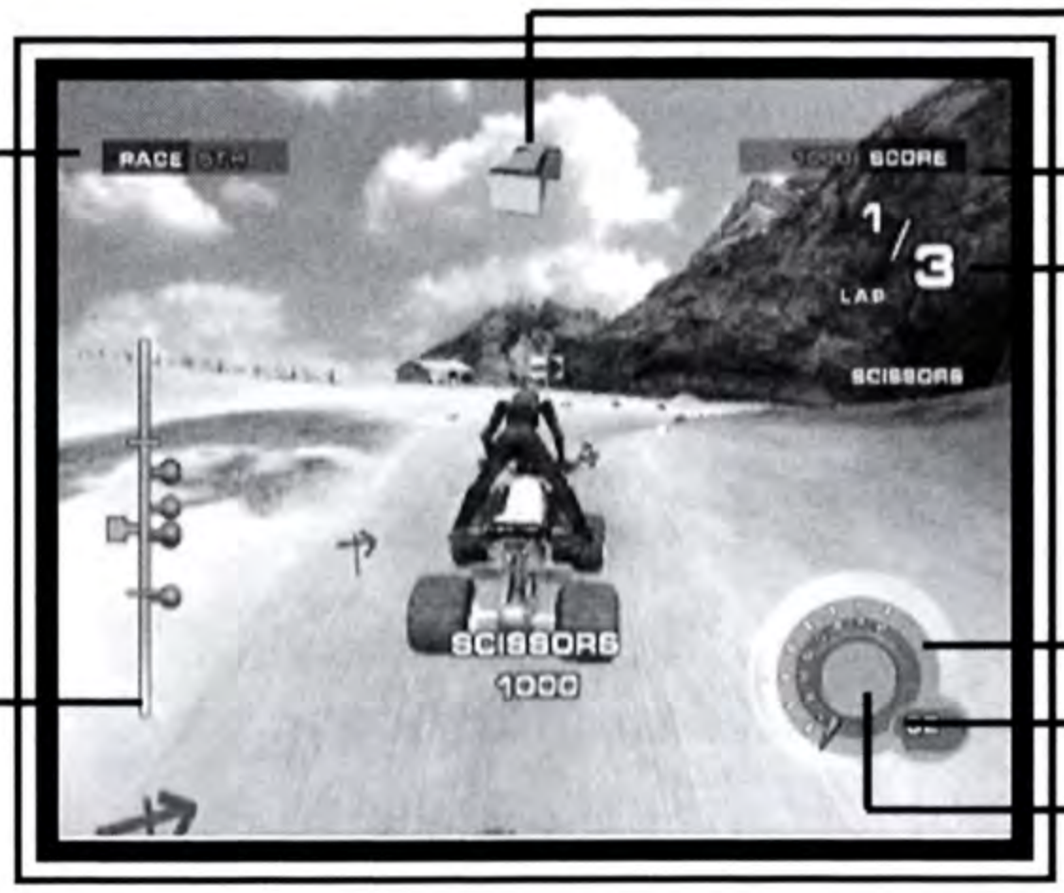


In Single Race, Time Trial and Multiplayer Single Race, you can select any available track to race on. In other modes, you race on tracks in the order presented. Additional tracks are unlocked when you perform well in Arcade or Career modes. To challenge your ATV skills, the tracks cover a wide range of terrain, including forest, glacier, works, swamp and dunes.

Press ⬅ or ➡ on the **+ directional button** or **left analog stick** to highlight an available track. On the screen you'll see record holders for the track in various categories, the track air rating and number of laps in a standard race. You can adjust the number of laps by pressing the ▣ **button** to decrease laps and the ◉ **button** to increase laps.

NOTE: Each track has an Air Rating to show the possible big air opportunities.

GAME DISPLAY



PLAYER ASSISTANCE For modes with checkpoints, an arrow points the way to the next one. If multiple routes are available, two arrows will be visible. The arrow changes color from Amber to Red depending on how on-course you are, Red being the wrong way.

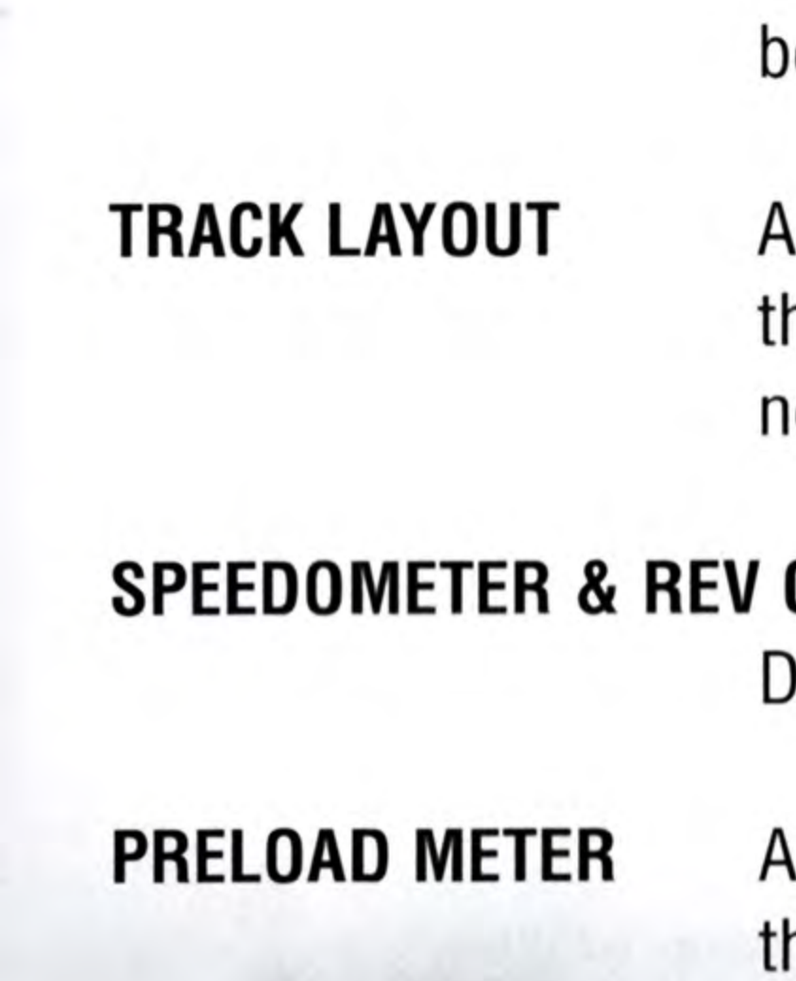
MESSAGES When you pull off a trick, the name will appear on screen. Likewise, when you go the wrong way, break an air time record, or accomplish some other wonder, the details will be displayed.

TRACK LAYOUT A linear map on the left of the screen shows the distance to the next checkpoint and the position (within 200m) of the nearest riders.

SPEEDOMETER & REV COUNTER
Digitally displayed, indicates your current speed.

PRELOAD METER Around the speedometer is the preload meter that displays the amount of preload you've charged your vehicle with when preloading a jump.

BOOST METER
Displayed inside the Rev Counter. As you pull off tricks, you gain boost in proportion to the trick or combo you pull off. If you've earned it, you can use it.



TRICK POINTS When you pull off a trick, the points earned will be shown onscreen in white. Holding the trick will rack up extra points. If you complete the trick, the points text turns blue. If you crash trying to land a trick, the points text turns red and the points DON'T count.

SCORE Total trick points scored in the race.

CURRENT In Time Trial mode shows your current lap time.

BEST In Time Trial mode shows the current best lap for this race.

LAP Current lap number out of total in race.

PAUSE MENU

Press the **START** button at any time to pause the action and access the in game options.

AUDIO
Adjust music and sound effects volume.

CAMERA
Edit the list of cameras available in the race.

CONTROLLER
Toggle Vibration **ON** or **OFF**.

RESUME Return to the current race.

RESTART Restart the current race from the top (does not apply to any Championship or Career race).

QUIT RACE Quit the current race and return to the Main Menu.

AFTER THE RACE

After certain races, you'll be asked if you wish to race again.

Results Screens

At the end of your run, you'll see a results screen showing how you did. In Arcade, Multiplayer Championship, Career and Freestyle Challenge game modes you will have a chance to save your progress.

Status Screen

Before resuming a saved game or after finishing an Arcade or Championship race, a status screen will appear showing your current standings, skill level, trophies, etc.

GAME MODES

ATV Academy

This introductory mode allows you to master basic and advanced ATV Quad Power Racing controls and techniques in the Training Stadium. It is recommended that even seasoned players start out here and we'll even give you a couple more quad bikes for your time.

Career

When you select Career mode for the first time you will be placed into the Amateur championship, so select the Amateur option. If you've played Career previously and have an existing Career game in progress you will be asked if you wish to Continue the game or start a New Game. Starting a New Game will clear away any previous progress.

CAREER PROGRESSION

In Career mode, you are aiming to develop a rider's skill level and attributes as you progress through harder tracks and unlock more tricks. There are three levels of career championship play: Amateur, Professional and SuperStar. Once you have completed the Amateur championship, you'll compete in

the Professional one, and so on, developing your rider's skill as you go. In order to complete any one of the championships you must place third or higher in the over all final results.

SCORING

To win a career championship, a rider must have the highest overall point total when all the races are completed. There are two ways to earn points in a race.

Race Points Different race position points are awarded at the end of each race depending on the order of finish.

Trick Points As in other modes you gain score for successful tricks. At the end of a race you are awarded points depending on the score ranking you obtain.

Your ranking after each race is a result of the combination of Race and Trick Points. These points are also cumulative through the championship so you are aiming to get first place and the best trick score on every race.

As you progress through this mode your rider's abilities will grow and you will be awarded new statistics. This all depends on how skillfully you drive, how you perform tricks, how aggressive you are and so on.

Winning a race also earns you a Gold Medal, which will unlock new Quad Bikes.

Single Race

Get a quick taste of ATV action on any available track. Additional tracks are unlocked through Arcade and Championship mode progression. The skill and difficultly of your racing competitors will be entirely dependant on your riders skill level. If you are a Newbie, you'll get a lot easier ride than if you're a Master.

Arcade

When you select Arcade mode, you will be asked if you wish to Continue a previously saved game or to start a New Game from the beginning. Highlight your choice and press the ⊗ **button**.

Arcade mode features a series of two-lap races. Riders compete on each available track against computer-controlled opponents. You'll have a certain amount of time to pass the various checkpoints in order to continue the run. Riders have to finish to progress to the next stage.

Freestyle

In Freestyle mode, it's all about pulling off insane tricks and getting high scores in the indoor stunt arena. Select a time limit and off you go, your imagination is your only restriction.

Challenge

There are two types of challenges, Ground Challenges and Tower Challenges. Complete the challenges in turn and earn gold to unlock each of the Superstar riders.

Time Trial

Race against the clock on any available track as you try to get the best track time. You can even race against your own best track time. If you want to you will be able to save your best lap times to race against on to your **memory card (8MB) (for PlayStation® 2)**. This save is separate to the normal game progress and records save.

Custom

Once you complete Career mode, you will earn the chance to create your own custom championship. First, you will get to choose your rider and bike. Second, the series of tracks you wish to race on and the number of laps. Third, the points system (number of trick vs. race points) and the difficulty level of your competitors. This mode can also be unlocked in Multiplayer mode.

Multiplayer

Two players compete head-to-head in multiplayer split screen mode. Select from Single Race, Head to Head, Championship and Freestyle Battle modes.

SINGLE RACE

Two players get their split-screen thing going for a single race on any open track with CPU racers.

HEAD TO HEAD
It's strictly one on one in a single race on your chosen track with no other quads competing.

CHAMPIONSHIP
Setup a complete season's worth of gritty ATV action as you compete one on one to see who brags and who lags.

FREESTYLE BATTLE
Indoor insanity reigns as you try to undo your opponent with outrageous stunts and vicious assaults.

Saving Games and New Records

As long as you have a valid **memory card (8MB) (for PlayStation®2)**, ATV2 saves your important game progress and new records as you go through the game. Your game progress is assigned to the Rider Profile you set up at the beginning of a race.

You can create up to 10 different Rider Profiles per **memory card**. A new profile can be created or overwritten by selecting the Profiles option in the Options Menu.

For the hottest hints and codes on **ACCLAIM** titles:
Please call **1-900-407-TIPS (8477)**
The cost of the call is $.95 per minute. You must be 18 or have parental permission and have a touch-tone phone.

You know our games - now get to know our company.
Check out our exciting career opportunities!
www.acclaim.com/company/careercenter

Acclaim®

ATV: QUAD POWER RACING™ 2
LICENSED MUSIC CREDIT

"Bad Religion"
Performed by Godsmack
Courtesy of Universal Special Products

"And I"
Performed by Box Car Racer
Courtesy of MCA Records
Universal Special Products

"Gravity"
Performed by Audiovent
Courtesy of Atlantic Records
Warner Special Products

"Television"
Performed by The Reunion Show
Courtesy of Victory Records

"Your Number Is One"
Performed by Rollins Band
Courtesy of Sanctuary Records

"Become What You Hate"
Performed by Midtown
Courtesy of Drive Thru/MCA Records
Universal Special Products

"Freaks"
Performed by Bionic Jive
Courtesy of Interscope Records
Universal Special Products

ACCLAIM® LIMITED WARRANTY

ACCLAIM warrants to the original purchaser only of this ACCLAIM software product that the medium on which this software program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This ACCLAIM software program is sold "as is," without express or implied warranty of any kind, and ACCLAIM is not liable for any losses or damages of any kind resulting from use of this program. ACCLAIM agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any ACCLAIM software product, postage paid, with proof of date of purchase, at its Factory Service Center. Replacement of the software product, free of charge to the original purchaser (except for the cost of returning the software product) is the full extent of our liability.

This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the ACCLAIM software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE ACCLAIM. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL ACCLAIM BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS ACCLAIM SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which cannot be pre-empted.

Repairs/Service after Expiration of Warranty–If your software product requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

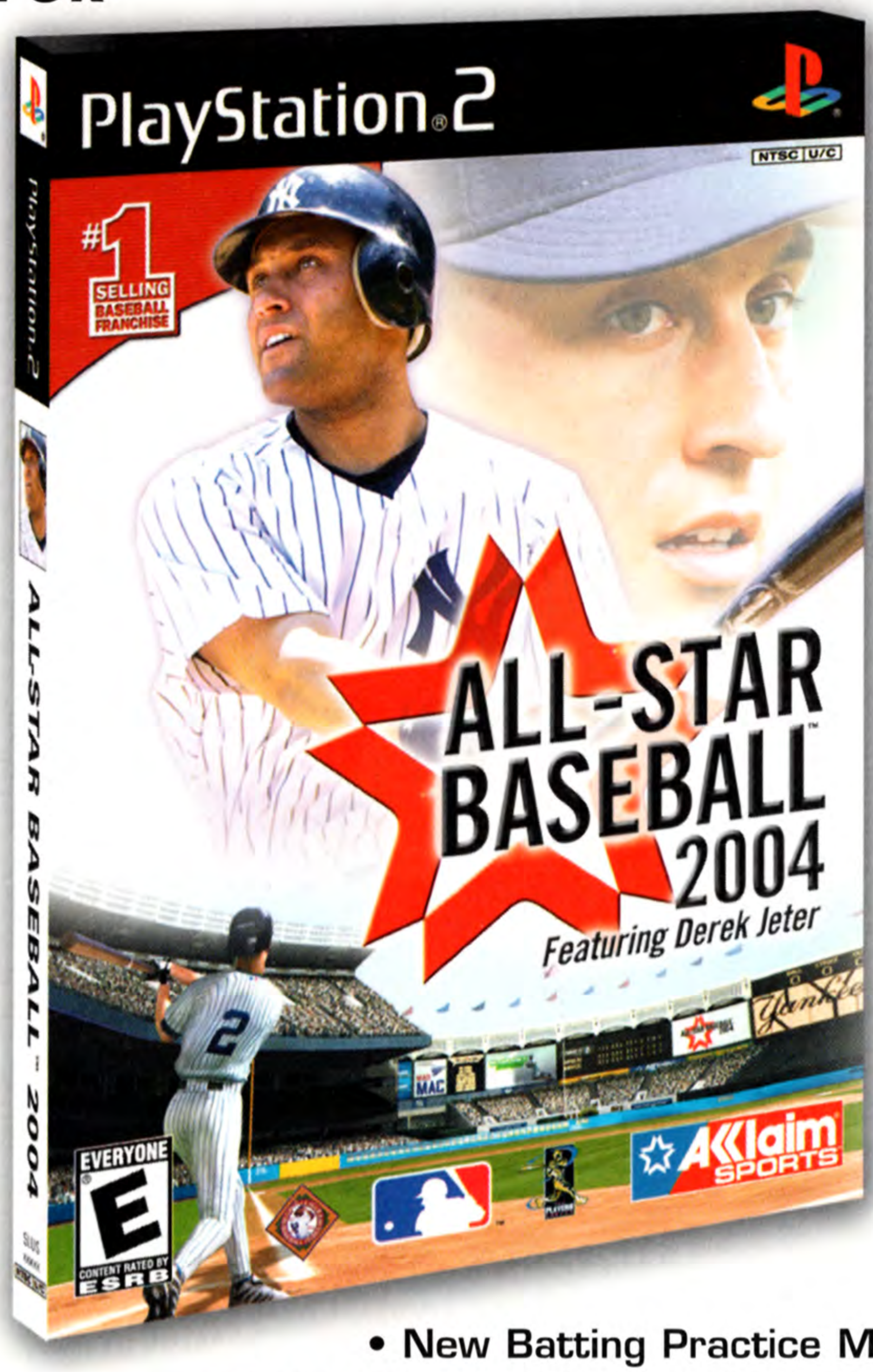
Acclaim Hotline/Consumer Service Department (516) 759-7800

ATV: Quad Power Racing™ 2 and AKA™ Acclaim ® & © 2003 Acclaim Entertainment, Inc. All Rights Reserved. Developed by Climax. All Rights Reserved. Major League Baseball and Hall of Fame trademarks and copyrights are used with permission of Major League Baseball Properties, Inc. and the National Baseball Hall of Fame respectively. Visit the official website at MLB.com. © MLBPA-Official licensee, Major League Baseball Players Association. Visit the Players Choice on the web at www.bigleaguers.com. All-Star Baseball™ and Acclaim ® & © 2003 Acclaim Entertainment, Inc. All Rights Reserved. Developed by Acclaim Studios Austin. All Rights Reserved.

Marketed by Acclaim. Distributed by Acclaim Distribution, Inc., One Acclaim Plaza, Glen Cove, NY 11542-2777.

www.acclaim.com

LOOK FOR



- New Batting Practice Mode
- Improved Fielding, Throwing & Baserunning
- Most realistic player animations
- Over 75 Authentic Stadiums

EVERYONE
CONTENT RATED BY ESRB

ALL-STAR BASEBALL™ 2004
Featuring Derek Jeter

Acclaim Entertainment, Inc., One Acclaim Plaza, Glen Cove, NY 11542-2777.

ATV: Quad Power Racing™ 2 and AKA™ Acclaim ® & © 2003 Acclaim Entertainment, Inc. All Rights Reserved. Developed by Climax. All Rights Reserved.

Licensed for play on the PlayStation 2 computer entertainment systems with the NTSC U/C designation only. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.

Acclaim SPORTS™